

# Composite Photography

## *Textures*

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- textures are photos of patterns that are used to overlay an image to create a particular look
- often used to add a painterly look to photos





## Guidelines for Using Textures

### 1. Start with a Vision

- Imagine what your final photo will look like

### 2. Select Image

- isolate and simplify
- one main subject and lots of negative space
- edit image (e.g. exposure, WB, etc.)

### 3. Select Texture

- Free stuff on Internet
- Commercial textures (e.g. Flypaper.com)
- Make your own!!!
- Edit texture

*Note: make sure texture does not overwhelm or distract from main subject*



## 4. Import image and texture into Photoshop

- Crop image and texture (texture should be larger)
- Move (drag) texture on **top** of image to create a new layer
- Merge the two layers (change blend mode: normal to multiply)
- Adjust opacity
- Remove unwanted texture (brush, eraser tool)
- Do final adjustments (e.g. brightness, hue/saturation, etc.)
- Flatten image and save









































